

'Non-Predictive' Prospective & Design Theory .

PROSPECTIVE as 'conceptive activity'

An *innovative design task* of a specific nature
(rather than 'knowledge' about the future)

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FUTURE is a matter of Design...

*and not (only) of Knowledge, **Prediction**, Foreseeing
, Decision, Strategy, Planning,...*

... a kind of Design

*which aim is **not** to "fix" or build a definite **object**,
but rather to "de-fix" the definition of a given **field***

Why a *non-standard, "non-predictive prospective"* ?

Predictive prospective is

- 1) *Impossible*
- 2) *Possible, more and more powerful* (Big Data, Data science,...)
- 3) *Too easy...*

But confined to known objects, concepts, paradigms

*What is a fair/smart/relevant **relation to Future?***

An example

The future of urban transportation...

(Suppose you want to address the sustainability problem, reduce the CO², etc.)

*You may study several « **scenarios** », built according to various **hypothesis**, about a number of **factors**. Lets consider the factor « **modal balance** » (or modal share): The proportions of different modes of transportation.*

*One of the main conceptual frame of the transportation world is the distinction / opposition of **public** and **individual** transport.*

*Within this frame you can do a predictive prospective study, and suggest **strategies**. (Such as: increase the proportion of Public Transport and reduce that of Individual. But, this conceptual frame is becoming **obsolete**.*

*A conceptive prospective would observe **new objects** (like Velib...) which do not fit, are **not thinkable** in the old modal language. It takes for that a new, paradoxical concept, and the **formulation of a new name**, for instance the oxymoric '**PIT**', for "Public Individual Transport".*

*This Prospective produces a range of other concept/names, forming a new **Paradigm of urban mobility**, frame/language which allows other, unheard, stories of the future!*

What is a fair/smart/relevant *relation to Future*?

Prospective *ethics* :

the future is not to know
but to open

- What we owe to '*future generations*' is... a future !
a *real* future, i.e. an ***open future***

An *Open future Prospective*

- Neither foresee the ('objectively') true Future
- Nor define a (subjectively) desirable Future

Neither « true », nor « desirable », but ***open / fertile***

FUTURE is not *what comes after*, mere chronology,

but : **The Open**

Prospective means : **To**

open

PROSPECTIVE as a *conceptive task* :

Open the (DS) 'Design Space'

DS in CK Theory : $\{C^\circ, K^\circ\}$

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PROSPECTIVE as a *conceptive task* :

Open the (DS) 'Design Space'

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- Design Space as a « Paradigm »
- Prospective is about *Paradigm shifts*

* Prospective as **Paradigm Shifts Studies**

-What kind of 'Study'? And of shifts (' ΔP ') ?

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($\Delta P'$)?

ΔP : ***New*** paradigm / ***Old*** paradigm ?

or : ***Fertile*** *versus* ***Obsolete***, saturated paradigm

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(ΔP)?

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Prospective is a *twofold* exercise :

- **Critics** (of the 'Dominant Paradigm'
often *invisible* or
misunderstood)

- « Creative », pro-positive



FORMULATION of

- the "old" P

- **the "new" P**

- the *shift* (ΔP)

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– *the new, the emerging, the unknown*
with words, various means and languages
(examples, things, drawings, mathematics)

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Formulation of a paradigm shift is not the description of the 'known'
but using it to **address and 'design the unknown'**

'Fecundity' = *the unknown made visible*

speakable

collectively workable

PROSPECTIVE & FUTURE

- *There are 2 different **ideas of the Future** :*
 - **dF** : deterministic / determinable Future
(on a cognitive or pragmatic level)
 - **oF** : Open Future
rich of unknown possibilities
(*Fecundity*)

'd' & 'o' can be seen as possible qualities of a given field,
structural properties of a Design
Space
(This is a theorem of CK Theory)

PROSPECTIVE & FUTURE

- *There are 2 different **ideas of Prospective**:*
 - **dP** : Deterministic Prospective
 - tries to master the future (Cognitively : prediction. Pragmatically : planning)
 - **oP** : Open Prospective
 - tries to give 'o' property (*fecundity*) to the given DS (Design Space)

The opening / fertilizing task of O'Prospective

Working on a Design Space $\{C^{\circ}, K^{\circ}\}$

- Study the saturation / obsolescence of the 'dominant paradigm' or definition of the given DS;
- - Suggest surprising links in K Space
(as through unusual **rhymes** or fresh **metaphors**)
 - Outline new, 'crazy' concepts related to these links
- Use for that all the resources of language (naming, phrasing,..) and various (art and math and other) means



Thank You